<sst> ->

IF-ELSE CFG:

//<IF> -> if(<exp>)<body>

<IF\_ELSE > -> if(expr) <body> <OELSE>

OELSE-> else <body> | null

SWITCH-CASE STATEMENT:

<SHIFT> -> shift(<exp>) {<STATE>}

<STATE> -> state <exp>: <mst> <STATE> | null

DECLARATION:

<DEC> -> <PROP> id <INIT> <LIST>

<PROP> -> const dt | dt

<INIT> -> = <INIT2> | null

<INIT2> -> id <INIT> | <expression>

<LIST> -> , id <INIT> <LIST> | ;

ASSIGNMENT:

<ASSIGN> -> id <ASS\_OP><NN>

<NN>-> id <ASSIGN1> | <exp>

<ASSIGN1> -> null | <exp> | <ASS\_OP> id <ASSIGN1>

<ASS\_OP> -> = | cma

INCREMENT\_DECREMENT:

<inc\_dec\_st>->

FOR-LOOP

<FOR\_ST> -> thru

<while\_st> ->

<do\_while> ->

<obj\_dec> ->

<fn\_call> ->

<ret\_st> ->

<try\_catch> ->

<break> ->

<continue> ->